

INTENDED USE

Refrax Mounting Medium is a general-purpose resin solution suitable for coverslipping glass slides in histology and cytology.

PRODUCT SUMMARY

Refrax Mounting Medium is a non-yellowing resin based mounting medium in a fast-drying organic solvent.

INGREDIENTS

Butylated hydroxytoluene, butylbenzylphthalate, methacrylate resin, mineral spirits, toluene

WARNING

Danger. Vapor harmful. Harmful or fatal if swallowed. If swallowed, contact a physician immediately. Avoid prolonged contact with skin. Keep from sparks and flames. Use with adequate ventilation.

For In Vitro Diagnostic Use.

STORAGE

Flammable liquid. Store at room temperature in a flammable cabinet. Keep from sparks and flames. Keep containers tightly closed when not in use.

DIRECTIONS FOR USE

1. Optimal results are obtained when coverslipping slides wet with a clearing agent. Refrax Mounting Medium was formulated especially for use with Pro-Par Clearant (ANATECH Catalog #510, 511 and 515), but is compatible with other clearants (xylene, aliphatic hydrocarbons and limonene).
2. Refrax Mounting Medium will set without the aid of heat. Gentle heat will speed the process. Excessive heat during drying of slides can cause the formation of air bubbles.
3. Do not use without a coverslip.
4. Do not use with fully frosted cytology slides.
5. Thin only with toluene or xylene.
6. Most routine and special stains are compatible with Refrax Mounting Medium. The exception is picric acid counterstain, which bleeds (dissolves) out into the resin. Tartrazine counterstain can provide equivalent staining results and is a suitable substitute for the picric acid stain. Picric acid fixatives and mordants can be used with Refrax Mounting Medium without adverse effects.
7. Toluene or xylene is recommended for faster removal of coverslips from dried slides.

DISPOSAL

Use a licensed waste hauler in accordance with Federal, state, and local codes.

MSDS

MSDS are available online at www.anatechltdusa.com.

ORDERING INFORMATION FOR REFRAX

Cat#	Packaging
711	1 pint